



# Zongze Du

AI Research Engineer | Multimodal AI · Embodied Intelligence · Builder

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## Summary

Incoming PhD student at ZJU CAD&CG Lab (advised by Prof. Chunhua Shen), working at the intersection of multimodal reasoning, embodied intelligence, and video generation. Beyond research, I founded AIRA at Zhejiang University — building a research community, driving industry partnerships, and connecting students with frontier AI work. Core CUDA programmer at ZJUSCT with hands-on multi-GPU optimization experience. Drawn to work where frontier AI research translates into real systems, products, and industry impact.

## Education

- Ph.D. Zhejiang University**, Computer Science and Technology Hangzhou, China  
 • Advisor: Prof. Chunhua Shen, Prof. Hao Chen, CAD&CG National Key Laboratory 2026 – Present
- B.E. Zhejiang University**, Computer Science Hangzhou, China  
 • Chu Kochen Honors College (竺可桢荣誉学院 混合班) Sept 2022 – June 2026

## Research Experience

- ZJU CAD&CG Lab**, Research Assistant Hangzhou, China  
 Jan 2024 – present
- Contributed to Omni-R1 multimodal RL pipeline — implemented training components and reward shaping for omnimodal reasoning under a two-system collaboration framework (NeurIPS 2025)
  - Built face-swapping pipeline (LivingSwap) on VACE video generation backbone; focused on source video realism preservation for cinematic-quality output (CVPR 2026)
  - Independently led protein representation learning research funded by ZJU Research Fund (50K RMB); designed molecular embeddings for drug candidate screening
- ZJUSCT & AIRA, Zhejiang University**, Founder & Team Lead Hangzhou, China  
 Oct 2023 – present
- Founded AIRA (AI Research Association); secured ZJU institutional support, established a formal talent development partnership with Huawei's Kunpeng Ascend program, and mentored multiple teams to Huawei ICT National Finals — one team won **1st Prize** in the Ascend LLM track (2025)
  - Launched zjuaira.com — a campus collaborative coding and AI learning platform for ZJU students, with AI-assisted learning features in development; initiated an AI agent deployment project with an alumni-founded company
  - Core CUDA programmer at ZJUSCT; led server architecture design and multi-GPU acceleration; represented ZJU at ASC (2024, 2025) and ISC25 (Hamburg)

## Publications

- Preserving Source Video Realism: High-Fidelity Face Swapping for Cinematic Quality** Dec 2025  
 Zekai Luo, **Zongze Du**, Zhouhang Zhu, Hao Zhong, Muzhi Zhu, Wen Wang, Yuling Xi, Chenchen Jing, Hao Chen, Chunhua Shen  
 (CVPR 2026)

<p><b>Omni-R1: Reinforcement Learning for Omnimodal Reasoning via Two-System Collaboration</b>  * Equal contribution  Hao Zhong, <i>Muzhi Zhu</i>, <b>Zongze Du</b>*, Zheng Huang, Canyu Zhao, Mingyu Liu, Wen Wang, Hao Chen, Chunhua Shen  (NeurIPS 2025)</p>	Dec 2025
<p><b>ACTIVE-O3: Empowering MLLMs with Active Perception via Pure Reinforcement Learning</b>  Muzhi Zhu, Hao Zhong, Canyu Zhao, <b>Zongze Du</b>, Mingyu Liu, Zheng Huang, Anzhou Li, Hao Chen, Cheng Zou, Jingdong Chen, Ming Yang, Chunhua Shen  (ICML 2026 (Under Review))</p>	Jan 2026
<p><b>Metric-Bench: Exploring In-context Spatial Metric Reasoning in VLMs for Indoor Scenes</b>  Yuling Xi, Haokai Zhang, Muzhi Zhu, Hao Zhong, <b>Zongze Du</b>, Hengyu Zhao, Chenchen Jing, Yufei Yin, Bin Qin, Yongjie Yang, Zhenbo Luo, Hao Chen, Chunhua Shen  (ECCV 2026 (Under Review))</p>	Feb 2026
<p><b>GAE: Unleashing Physical Potential of VLM with Generalizable Action Expert</b>  Mingyu Liu, Zheng Huang, Xiaoyi Lin, Muzhi Zhu, Canyu Zhao, <b>Zongze Du</b>, Yating Wang, Haoyi Zhu, Hao Chen, Chunhua Shen  (Preprint)</p>	Dec 2025
<p><b>NoTVLA: Narrowing of Dense Action Trajectories for Generalizable Robot Manipulation</b>  Zheng Huang, Mingyu Liu, Xiaoyi Lin, Muzhi Zhu, Canyu Zhao, <b>Zongze Du</b>, Xiaoman Li, Yiduo Jia, Hao Zhong, Hao Chen, Chunhua Shen  (Preprint)</p>	Sept 2025

## Selected Projects

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<p><b>FrontierX — AURA &amp; VEX Companion Robots (CES 2026)</b></p> <ul style="list-style-type: none"> <li>Led algorithm team at FrontierX for a spherical companion robot (AURA) showcased at CES 2026</li> <li>Built full perception stack on <b>Hobot RDK X5</b> under embedded hardware constraints: visual person/pet tracking, facial expression + body language emotion recognition, autonomous follow</li> <li>Balanced competing requirements across hardware limits, real-world scene variability, and feature delivery timelines to ship a working product demo</li> <li>AURA: LLM-driven emotion-aware dialogue + auto-follow</li> </ul>	Sept 2025 – Jan 2026
<p><b>High-Performance Computing Optimization</b></p> <ul style="list-style-type: none"> <li>ASC 2024 (Shanghai): profiled and optimized HPL &amp; HPCG benchmarks — <b>2nd Prize</b> (World Runner-up)</li> <li>ASC 2025 (Qinghai): accelerated AlphaFold CPU inference with JAX kernel tuning — <b>2nd Prize</b> (World Runner-up)</li> <li>ISC25 (Hamburg, June 2025): optimized C++ climate prediction code; received honor certificate</li> </ul>	Jan 2024 – June 2025

## Honors and Awards

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- ZJU First-Class Scholarship (2022–2023, 2023–2024), Zichen Scholarship (2024–2025)
- Huawei ICT National Finals 1st Prize, 昇腾大模型赛道 (March 2025)
- ASC Student Supercomputer Challenge 2nd Prize (2024, 2025)
- ISC Student Cluster Competition Honor Certificate (2025)

## Technical Skills

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**Languages:** Python, C++, CUDA, JAX

**Frameworks & Tools:** PyTorch, vLLM, OpenMP, IntelMPI

**Research Areas:** Multimodal Reasoning, Embodied AI, Video Generation, HPC

**Capabilities:** Research Prototyping, Multi-GPU Optimization, Technical Leadership, Industry Collaboration